El Paso Community College Syllabus Part II Official Course Description

n Technology
2343
n Collection Design
2 : 2 ts Lec Lab
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I. Catalog Description

Studies advanced concepts in designing a collection of marketable apparel. Instructs in developing a design work board for a specific target market and selecting the most marketable ideas for the collection. Emphasizes resource development, fabric selection, estimating wholesale costs, and initial pattern and garment production. (2:2). Lab fee.

II. Course Objectives

- A. Unit I. Fashion Research and Analysis
 - 1. Identify the importance of research in identifying customers' wants and needs
 - 2. Read, evaluate, summarize, and present articles from the Internet and technical and trade papers.
 - 3. Evaluate the use of market studies and fashion forecasts to forecast trends.
 - 4. Evaluate the use of fashion research and analysis in forecasting trends.
 - 5. Analyze economic and fashion trends.
 - 6. Analyze net bookings and sales histories.
 - 7. Identify and research sources.
 - 8. Evaluate vendor performance in terms of profitability, styling, timing, reliability, and quality.
 - 9. Shop the competition.
 - 10. Utilize fashion terminology as it relates to the design and selling of merchandise.

B. Unit II. Product and Design Development

- 1. Explain and present the important elements and principles of design and their application to line development.
- 2. Apply the design principles of line, balance, proportion, rhythm, emphasis, texture, and pattern in making clothing design choices.
- 3. Describe the mechanics of the creation and production of fashion commodities from the viewpoint of the designer and retailer.
- 4. Contrast line development by item or by group and compare marketing mix to the target market.
- 5. Define and research a target market and determine its needs.
- 6. Identify garment attributes.
- 7. Assess customer sizing and monitor sizing requirements.
- 8. Perform ratio analysis.

Revised by Discipline: Fall 2015 (next revision in 3 years)

- 9. Create an image.
- 10. Create a style at a price point.
- 11. Research and maintain "hang with" competiveness, e.g., fit, market position, price.
- 12. Interpret the color wheel and develop a sense of style and color in order to forecast color trends.
- 13. Develop a color story and exhibit a sense of color.
- 14. Determine and select appropriate fabric, trim, and labels.
- 15. Sketch and develop prototype garments.
- 16. Prepare presentations, develop themes, and create logos, slogans, and tag lines.
- 17. Develop, create, and present creative and neat presentation boards, both manual and computerized.
- 18. Demonstrate initiative, time management skills, organizational skills, follow-through, decision-making skills, and team work as they apply to the development of a line of apparel.
- 19. Describe the process of creating a sample garment.
- 20. Maintain a business website.
- 21. Meet deadlines.

C. Unit III. Apparel Production

- 1. Evaluate and explain the costing of a garment.
- 2. Describe, in order, the steps in garment production and estimate total time on task.
- 3. Calculate Standard Allowed Minutes (SAM)
- 4. Evaluate the various types of contracting.
- 5. Discuss the uses of computers in manufacturing.
- 6. Identify and locate sources of production.
- 7. Explain the importance of quality control.
- 8. Demonstrate a working knowledge of apparel manufacture.
- 9. Perform math operations such as fractions, decimals, and percentages as they relate to estimates, costing, and markon.
- 10. Prepare requisitions, sample requisitions, and quality control forms.
- 11. Develop and organize a garment line, including work flow charts, work sheets, cost sheets, colors, fabrics, and markets.
- 12. Determine freight, warehousing, and fulfillment costs
- 13. Determine the contractual relationships between manufacturer and retailer.
- 14. Utilize fashion terminology as it relates to the production of merchandise.
- 15. Discuss space constraints on manufacturing floors and the resultant use of equipment.

D. Unit IV. Fashion Development

- 1. Delineate the major changes in American lifestyles since the Industrial Revolution.
- 2. Evaluate the influence of lifestyle on fashion.
- 3. Outline major changes in the fashion industry.
- 4. Catalog and characterize the major designers of the past 150 years.
- 5. Use the Internet to research product and company information.

E. Unit V. Consumer Demand

- 1. Discuss the influences of economics, politics, technology, marketing, and sociology on consumer demand and merchandise buying trends.
- 2. Examine the effects of consumer demand on fashion.
- 3. Define buyer motivation and develop branding techniques.
- 4. Categorize fashions according to classifications, styling, sizing, and price points.
- 5. Develop and maintain a filing system for garment classifications.\

- F. Unit VI. International and Domestic Fashion Centers
 - 1. Identify the international and national fashion centers and locate resources.
 - 2. List the names of well-known international fashion creators.
 - 3. Describe the growth in importance of the prêt-à-porter.
 - 4. Explain the reasons for French fashion leadership.
 - 5. Explain the reasons for the importance of New York as a fashion center.

III. THECB Learning Outcomes (WECM)

- 1. Create a work board of clothing designs for a specific segment of the fashion clothing market; analyze and determine fabrics and estimate wholesale and retail costs for collection garments.
- 2. Produce patterns from a standard size sloper and sample garments for a portion of the collection garments.
- 3. Document resources suitable for a professional fashion designer.

IV. Evaluation

- A. Grade percentages for determining course grades may be devised by the individual instructor.
- B. Grading Scale:

A = 93 - 100

B = 83 - 92

C = 73 - 82

D = 68 - 72

I = INCOMPLETE

W = WITHDRAWN

F = BELOW 68

V. Disability Statement (Americans with Disabilities Act [ADA])

EPCC offers a variety of services to persons with documented sensory, mental, physical, or temporary disabling conditions to promote success in classes. If you have a disability and believe you may need services, you are encouraged to contact the Center for Students with Disabilities to discuss your needs with a counselor. All discussions and documentation are kept confidential. Offices located: VV Rm C-112 (831-2426); TM Rm 1400 (831-5808); RG Rm B-201 (831-4198); NWC Rm M-54 (831-8815); and MDP Rm A-125 (831-7024).

VI. 6 Drop Rule

Students who began attending Texas public institutions of higher education for the first time during the Fall 2007 semester or later are subject to a 6-Drop limit for all undergraduate classes. Developmental, ESL, Dual Credit and Early College High School classes are exempt from this rule. All students should consult with their instructor before dropping a class. Academic assistance is available. Students are encouraged to see Counseling Services if dropping because exemptions may apply. Refer to the EPCC catalog and website for additional information.